

*John Arrigo-Nelson
(2011)*

Balanced on Two Points

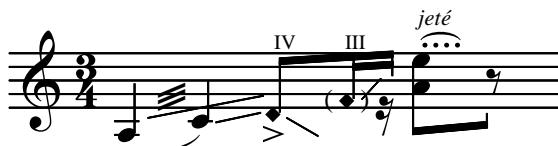
*for flute, clarinet, violin,
viola, cello, percussion*

Performance Notes

• String harmonics

- Parenthetical diamond noteheads are used in instances where the starting point of a natural harmonic glissando does not need to be precise. The notehead serves simply as a guide as to the approximate starting point of the glissando (see figure 1 below).

FIGURE 1:



This figure, from measure 1 of the violin part, indicates a natural harmonic glissando downward, starting on the 3rd partial of string IV, followed by a natural harmonic glissando upward, starting approximately on the 6th partial of string III.

- Intonation on touch fourth, fifth, and octave harmonics should be precise. Precise intonation is *not* required on all other harmonics (touch third, seventh, etc.).
- Parenthetical noteheads indicating sounding pitches have been omitted in cases where the node is only briefly touched (harmonic arpeggios, grace notes, glissandi, etc.).

• String overpressure

- The symbol

indicates that excessive bow pressure should be applied, resulting in a noisy, scratchy sound with as little pitch as possible.

• Air tone

- In the flute and clarinet, the symbol

indicates air tone. The sound should consist of white noise, and have as little pitch as possible. indicates normal tone (full pitch).

• Accel/Decel

- Varied-angle beaming indicates that the figure should accelerate and decelerate freely.

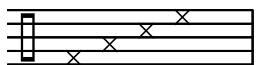
FIGURE 2:



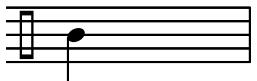
- **Percussion**

- vibraphone

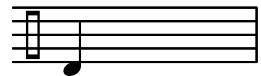
- 4 wood blocks:



- bamboo chimes:



- low tom:



- crotales:

(sounding 15ma)



- 3 gongs (different sizes):



- 2 bongos:



for ALIA MUSICA Pittsburgh

Balanced on Two Points

John Arrigo-Nelson
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capriccioso

3 **4** $\text{♩} = \text{c. } 92$

flute (pitch) ————— (air) 5

pizz. ♩

clarinet ♩

percussion woodblocks [to bamboo chimes] 7:4

mf ♩ p

percussion

capriccioso

3 **4** $\text{♩} = \text{c. } 92$

jeté

violin (gliss during tremolo) IV III jeté

p

ritardando

4 3

viola ♩ sf jeté col legno battuto

col legno battuto

violoncello ♩ sf cover IV string with finger(s) to prevent any specific pitch from sounding

A

a tempo

3 **4**

fl. (air) (pitch) (non-flutter)

cl. key click (pitch) (air)

perc. bamboo chimes (choke)

woodblocks

vln. jeté pizz. arco pont.

vla. arco pont. jeté pizz. arco pont.

vc. ord. jeté turning to normal bow stroke on harmonic gliss.

4 5 6 7

ca. 10"

fl. WT
p

vln. (pont.) (G)

cl. ord.

Continuous tremolo. On each stemmed G, lift finger from node, then immediately replace.

8 9 10 11

ca. 15"

fl. p
(senza crescendo)

bass cl. slap tongue

cl. on cue
sf

vln. Continuous tremolo. On each stemmed C, briefly place finger on node, then lift. Open noteheads indicate slightly longer duration on node before lifting finger.

Continuous tremolo. On each stemmed F#, briefly press string to fingerboard, then lift, keeping finger on node.

III IV simile

12 13 14

ca. 15"

fl. on cue
(air) (pitch)

vln. Continuous tremolo. On each stemmed C#, sound pitch, then quickly lift finger, returning to harmonic.

Continuous tremolo. On each stemmed C, briefly lift string from fingerboard, keeping finger on node, then quickly press string back onto fingerboard.

II

15 16 17

ca. 15"

B

fl.

bass cl. slap tongue (pitch) (air) [to Bb]

cl. *sfp* *p* *n*

on cue woodblock presto low tom

perc. *fp* *sfp*

vln. II III

Continuous tremolo. On each stemmed D, briefly move bow to third string, then quickly return to second string harmonic.

vla. col legno cover IV string with finger(s) to prevent battuto any specific pitch from sounding

vc. col legno cover IV string with finger(s) to prevent battuto any specific pitch from sounding

(17) 18 19

ca. 10"

vln. (non-trem.) tap left hand finger on indicated pitch *f possible*

vla. ritardando

vc. ritardando

ritardando

20 21 22

C

4
4 $\text{♩} = \text{c. } 108$

WT TR

fl. (Bb clarinet) cl. (bend pitch downward, rearticulating on Bb)

perc. (bamboo chimes) (choke) (l.v.) woodblocks 3 pp

vln. vla. vc.

ord. \longrightarrow

ord. \longrightarrow

col legno tratto III (change bow as needed)

23 **24** **25** **26** **27**

fl. → ○
 cl. ○ p [to bass]
 perc. vibraphone mf woodblocks p
 vln. → on bridge
 vla.
 vc. col legno tratto p
 ritardando ----- accel. -----
 ord. 3 *fp* *fp*
 pont. *p* III
 ritardando ----- on bridge
 pont. col legno battuto
 ord. II I *fp* col legno battuto
 cover IV string with finger(s) to prevent any specific pitch from sounding

28

29

30

31

32

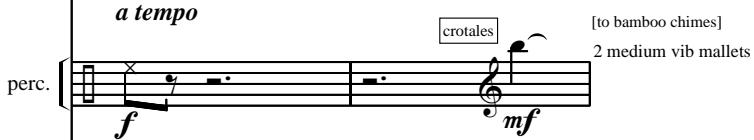
33

D

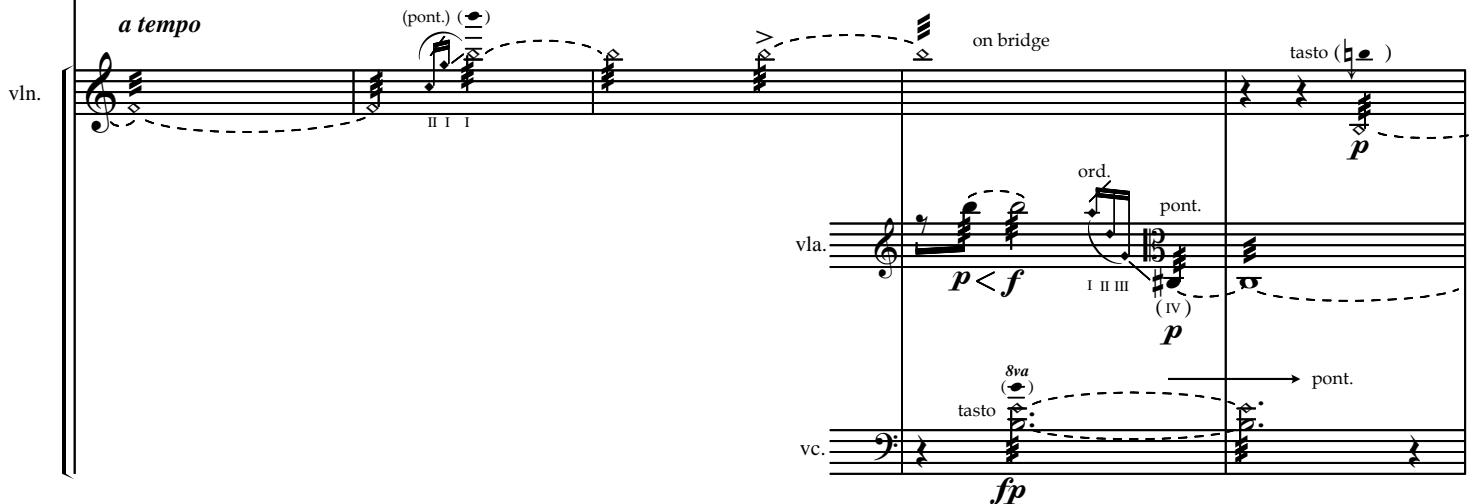
*a tempo**ritardando molto* (flute only) - - - -

fl. 

key clicks
(pitches ad libitum)

perc. 

crotales [to bamboo chimes]
2 medium vib mallets

vln. 

a tempo (pont.) (—) II I I on bridge tasto (—) **p**
 vla. ord. pont. **p < f** I II III (IV) **p**
 vc. 8va tasto → pont. **fp**

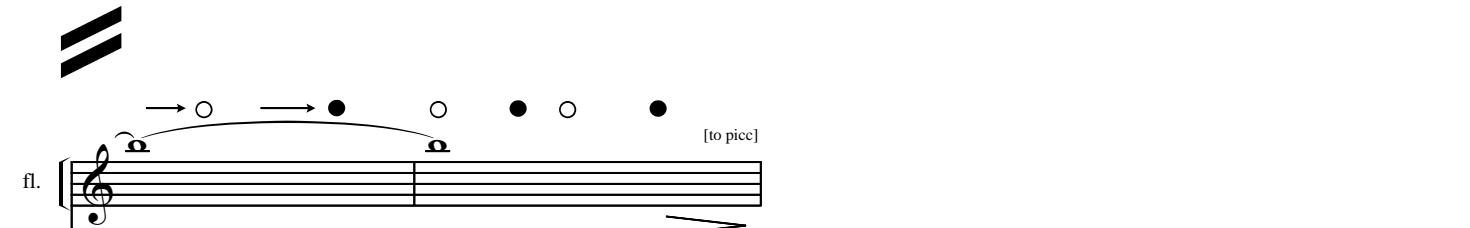
34

35

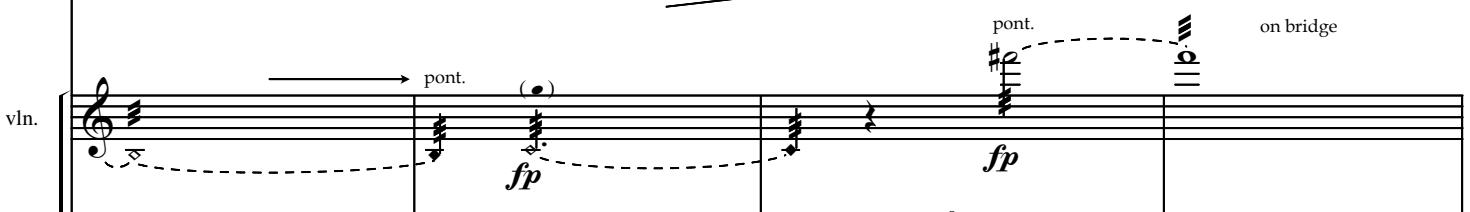
36

37

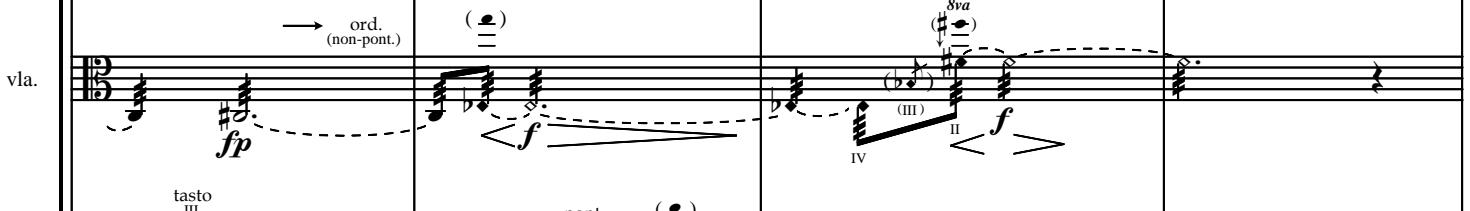
38

fl. 

[to picc]

vln. 

pont. (—) **fp** on bridge

vla. 

ord. (non-pont.) (—) **fp** (—) **f** 8va (III) II IV

vc. 

tasto III **p < f** **p** pont. (III)

39

40

41

42

E

(a tempo)

4
4

fl. (picc.) pizz. - (sounding 8va) [to flute]

cl. bass cl. key clicks (pitches ad libitum) presto possibile f possible

(a tempo)

4
4

perc. bamboo chimes woodblocks f mf

allargando molto - - - *a tempo*

3

vln. pont. sounding 8va III on bridge pont. tasto pont.

vla. pont. on bridge - - - pont. tasto pont.

vc. 15ma on bridge - - - pont. tasto pont.

(overpressure) sf (overpressure) sf

p < f sf

43

44

45

46

fl.

key clicks
(phrases of varying lengths, pitches ad libitum)

f possible

cl.

ritardando ----- ,

perc.

woodblocks

vibraphone

pizz. ord.

vln.

col legno battuto
jeté

vla.

pizz.

vc.

mf

3

p *f* *p* *f* *p* *sf*

3

p *f* *sf* *f* *p*

pizz. ord.

jeté

p *f* *p*

p *f* *p*

p *sf* *p*

p *sf* *p*

mf

continue key clicks,
adding indicated pitches

47

48

49

ca. 15"

F

Flute (fl.)

bass cl.

vibraphone (perc.)

vln.

vla.

vc.

Key clicks (phrases of varying lengths, pitches ad libitum) *j possible*

slap tongue

continue cell, freely combining key clicks and slap tongue

on cue liberamente

pizz. ord.

(pizz.) free accel. and decel. range: A - D# &pa---> (gliss during pizz.)

allargando

50

51

52

←

(stop key clicks)

fl.

bass cl.

tenebroso

$\frac{4}{4}$ $\bullet = \text{c. } 54$

begin in response to flute sustained flutter tongue.

mp p

on cue

tenebroso

$\frac{4}{4}$ $\bullet = \text{c. } 54$

$\frac{3}{4}$

perc.

motor: medium

low tom

p p mf

on cue

tenebroso

$\frac{4}{4}$ $\bullet = \text{c. } 54$

$\frac{3}{4}$

vln.

vla.

vc.

pizz.

arco

senza vibrato

pont.

arco

p f

53

54

55

56

G

rit. ----- *a tempo*

3 **4** [3 gongs] **3** **3** **8** **3** **4**

center (C)

perc. { *p*

(a tempo)

4 **4** **3** **8** **3** **4**

vln. arco $\overrightarrow{\quad}$ ord. *sotto voce*

ff *p* *pp*

vla.

vc. $\overrightarrow{\quad}$ *ord.* *sotto voce* $\overrightarrow{\quad}$ *ff*

ff *p* *pp* *poco* *pp* *poco* *ff*

57

58

59

60

61

62

H

accel. $\text{d} = \text{c. } 132$

4
4

fl. TR *s'f* *fp* *f*

bass cl. *p* *fp* *f* *p*

2
4

accel. $\text{d} = \text{c. } 132$

4
4

woodblock *f* *p* *f* *f*

perc. *f* *p* *f* *f*

2
4

[2 bongos]

accel. $\text{d} = \text{c. } 132$

4
4

vln. *p* *pp*

vla. *p*

vc. *p*

2
4

IV III II I II IV III II I sounding 8va
I II I IV III II I arco IV pont. (—)

63

64

65

66

67

2 4

3 4

fl. (bend pitch) f p → f (non flutter) 3 pp

bass cl.

2 4

3 4

perc. woodblocks f low tom mf

vln. I II pont. tr. ff

vla. sf arco pont. (•) (•)

vc. 3 p (•)

68

69

70

4
4

bass cl.

fl

p

pp

*multiphonic ad libitum:
gradually bring in any upper
pitch while sustaining low D*

(x)

4
4

p

3 **3**

5:4

p

4
4

pizz. 8^{va}

mf

ord. → **pont.**

8^{va}

3

3

vln.

vla.

vc.

(b)

8^{va}
(b)

(IV)

71

72

73

74

I

fl. *fp* [to Bb]

bass cl. *mf*

perc. *p* (3 gongs) center (C) (presto possible) [to vibraphone] 1 hard mallet 1 medium mallet

vln. free accel. and decel. *8va* gliss (downward only) to C# during pizz. (8va)

vla. (non-trem)

vc. *mf* (8va) (non-trem) *f*

75

76

77

78

79

fl. *p* TR *sfp* *f* pizz. 3 *mf* WT

vln. on cue arco loco (pizz.) (8va) (non-trem)

vla. 3 3 3 3

vc. (non-trem)

80 **81** **82** **83**

J

fl. TR WT *sfp* *p* Bb clarinet *pp*

perc. *p* gliss. *p* bow

vln. pont.

vla. (8va) arco pont. (non-harmonic)

vc. (non-trem)

84 **85** **86** **87** **88** **89**

3
4

3
4

ritardando - - - - - $\text{♩} = \text{c. } 66$
3
4
 cl.

4
4
 perc.
ritardando - - - - - $\text{♩} = \text{c. } 66$
3
4
 vln.
 vla.
 vc.
 spicc.
 (8^{va}) spicc.
 place mute
 place mute
 f

90

91

92

93

94

ca. 15"

K

*liberamente,
senza tempo*

fl. TR [to picc.]
cl. sf
vln. f
vla. con sord. pont.
95

vln. p 5 5
vla. p 3 3
96

ord. spicc. remove mute
ord. spicc. remove mute
(#) (change bow as needed)
vc. n

[all entrances on cue]

Align approximately as notated. Dashed lines with arrows indicate where alignment should be precise. Dashed barlines and measure numbers serve only to facilitate rehearsal.

cl. n p
perc. motor: medium p mf
vc. pp

n p
motor: slow 1 bow, 1 mallet arco
n
gliss.

97 98

ca. 15"

cl.

perc.

vc.

w/mallet crotales (sounding 15ma) *arco*

n *p*

w/mallet *arco*

n *p*

tranquillo

- play through harmonics in indicated order, with slight portamento to each new harmonic.
- irregular rhythm, vary length of each harmonic.
- repeat cell as needed.
- (all touch fourth harmonics sounding two octaves higher than bottom notehead)

sul III →
p

99

100

101

102

cl.

perc.

vc.

vibraphone *w/mallet* *arco*

n *p*

arco

n *p*

(102)

103

104

105

ca. 15"

Musical score for measures 105, 106, and 107. The score consists of three staves: Clarinet (cl.), Percussion (perc.), and Bassoon (vc.).

- Measure 105:** Clarinet and Bassoon play sustained notes. Percussion has a short note followed by a sustained note.
- Measure 106:** Clarinet and Bassoon play sustained notes. Percussion plays a sustained note with *arcō*.
- Measure 107:** Clarinet and Bassoon play sustained notes. Percussion plays a sustained note with *n*, followed by a dynamic **p**.

(105)

106

107

Musical score for measures 107, 108, 109, 110, and 111. The score consists of three staves: Clarinet (cl.), Percussion (perc.), and Bassoon (vc.).

- Measure 107:** Clarinet and Bassoon play sustained notes. Percussion has a dynamic **p**.
- Measure 108:** Clarinet and Bassoon play sustained notes. Percussion plays a note with *w/mallet*, followed by a grace note with *bō*.
- Measure 109:** Clarinet and Bassoon play sustained notes. Percussion plays a note with *w/mallet*, followed by a grace note with *bō*, then a dynamic **p**, and finally a sustained note with *arco*.
- Measure 110:** Clarinet and Bassoon play sustained notes. Percussion has a dynamic **p**.
- Measure 111:** Clarinet and Bassoon play sustained notes. Percussion has a dynamic **p**.

(107)

108

109

110

111

ca. 15"



L

fl. picc.

cl. **p**

perc. crotales (sounding 15ma)
arco

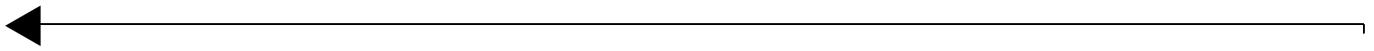
p

vc. senza sord.

ppp

simile
slight portamento where consecutive
notes are on the same string. (all touch fourth harmonics
sounding two octaves higher than bottom notehead)

112 113 114



fl.

cl.

perc.

vln.

vla.

vc.

vibraphone
arco

n

p

ppp

senza sord.

pp

(114)

115

116

117

ca. 15"

M

fl.

cl.

perc.

vln.

vla.

vc.

n

p

w/mallet

2 hard mallets

mf

(change bow
as needed)

III (change bow
as needed)

p

118

119

120

121

←

picc.

cl.

vln.

vc.

(121) 122 123

N

crotales (sounding 15ma)
(with hard mallets)

perc.

bow

mf

4 *molto rubato e maestoso* $\text{♩} = \text{c. } 66$ **5** **6** **4**

vln. *p*

vla. solo *p* *f p* rit. - - - - -

vc.

(Cello should continue seamlessly from previous measure. The change to standard notation is only to convey a return to metered music.)

124 125 126

3
4 $\text{♩} = \text{c. } 132$

starting pizzicato → ord.

fl. **p** [to vib.] 4 mallets

perc. arco (l.v.) **n** $\swarrow f$

vln. pont.

vla. **pp** $\sharp\ddot{\text{o}} (\text{--})$ pont.

vc. **pp** $\sharp\ddot{\text{o}} (\text{--})$ pont.

3
4 $\text{♩} = \text{c. } 132$

127

128

129

O

fl.

bass cl.

[to Bb]

cl.

w/ mallets

vibraphone

motor: fast

perc.

f

place mute

vln.

f

place mute

vla.

p

vc.

130

131

132

133

perc. motor: slow
 vln.
 vla. *p*

134 **135** **136** **137**

fl. *p*
d

$\frac{4}{4}$ *delicato* $\frac{4}{4}$ $\text{♩} = \text{c. } 66$
pp $\xleftarrow{\text{20}} \xrightarrow{\text{20}}$
 $\frac{4}{4}$ *delicato* $\frac{4}{4}$ $\text{♩} = \text{c. } 66$
con sord.
p *pp*

P

Musical score for orchestra and percussion. The score consists of three systems of music. The first system (measures 138-140) features woodwind instruments (flute, clarinet) and percussion (Bb clarinet, crotale). The second system (measures 140-142) features brass instruments (trombone, tuba) and percussion (crotale, hard mallets). The third system (measures 141-142) features strings (violin, viola, cello) playing sustained notes. Measure 140 includes dynamic markings *p*, *mf*, and *con sord.*. Measure 141 includes dynamic *p* and instruction [to crotales] 2 hard mallets. Measure 142 includes dynamic *p*.

fl.
cl. (Bb clarinet)
n *p*
perc.
vln.
vla. (con sord.)
vc. (con sord.)

138 **139** **140** **141** **142**

Q

Non-synchronized/out of meter

4 **3**

fl. cl. perc. vln. vla. vc.

p *p* *crotales* [to woodblocks]
medium mallets *p* *p* *p* *p* *p*

b2 *b2.* *f* *f*

b2 *b2.* *f*

ca. 4" *ca. 6"*

Non-synchronized/out of meter

4 **3**

fl. cl. vln. vla. vc.

p *p* *p* *p* *p*

b2 *b2.* *f* *f*

pizz. *f*

ca. 4" *ca. 7"*

spicc. *p* remove mute

sfp

143 144 145

fl.

cl.

vla.

vc.

vln.

perc.

146

147

148

p

p

p

remove mute

senza sord.
pizz.

f

senza sord.
III

pp

(pizz.)

f

woodblocks

rit.

[to vib.]

perc.

vla.

vc.

(148)

149

150

151

f

fp

$\frac{2}{4}$ $\bullet = \text{c. } 120$

R

$\leftarrow \overbrace{\text{---}}^3 \rightarrow$ (♩ = c. 180)

2 $\frac{2}{4}$ ♩ = c. 120 **4** $\frac{4}{4}$ **3** $\frac{3}{4}$ **5** $\frac{5}{8}$

fl. f

cl. f

vibraphone f 1 bow, 1 mallet

perc. f

vln. pont. fp

vla. (non-trem) p

vc. sf

arco p

pizz. mf

pizz. mf

spicc. f

Measure 152: Flute and Clarinet play eighth-note patterns. Vibraphone plays eighth-note patterns. Violin plays eighth-note patterns with ponticello. Viola plays eighth-note patterns with (non-trem). Cello plays eighth-note patterns with arco.

Measure 153: Clarinet continues eighth-note pattern. Vibraphone continues eighth-note pattern. Violin continues eighth-note pattern with ponticello. Viola continues eighth-note pattern with (non-trem). Cello continues eighth-note pattern with arco.

Measure 154: Clarinet rests. Vibraphone rests. Violin rests. Viola rests. Cello rests.

Measure 155: Clarinet plays eighth-note pattern with fp . Vibraphone plays eighth-note pattern with 1 bow, 1 mallet. Violin plays eighth-note pattern with mf . Viola plays eighth-note pattern with mf . Cello plays eighth-note pattern with spiccato.

Measure 156: Clarinet rests. Vibraphone rests. Violin plays eighth-note pattern with mf . Viola rests. Cello plays eighth-note pattern with spiccato.

152

153

154

155

156

5
 8
 fl.
 cl.
allargando
mf
 6
 8
 perc.
allargando
mf
motor: off
Reo. →
 vln.
allargando
pont.
pp
 vla.
mf
 vc.
pont.
pp
pont.
pp

S

157

158

159

160

161

()

$\frac{4}{4}$ $\downarrow = \text{c. } 120$

T

fl.

cl.

perc.

vln.

vla.

vc.

Measure 162: Flute and Clarinet play eighth-note patterns at dynamic *p*. Percussion has sustained notes at *p*.

Measure 163: Flute and Clarinet play sustained notes at *p*. Percussion has sustained notes at *p*.

Measure 164: Flute and Clarinet play sustained notes. Percussion has sustained notes.

Measure 165: Violin and Viola play eighth-note patterns. Cello plays sustained notes. Dynamic *f* is indicated.

Measure 166: Violin and Viola play eighth-note patterns. Cello plays sustained notes. Dynamic *f* is indicated. The section ends with a fermata over the last note.

162

163

164

165

166

fl.

cl.

perc.

vln.

vla.

vc.

5:4

p *fp*

f > *p*

[to bongos]
medium mallets

f

arco [slow bow]
III/II

p

(*p*)

continue tremolo between II
and III, change bow as needed

[slow bow]

pizz. free accel. and decel (no change of pitch)

f

167

168

169

ca. 10-12"

[all entrances on cue]

Align approximately as notated. Dashed barlines
and measure numbers serve only to facilitate rehearsal.

The musical score consists of two systems of five staves each, representing a woodwind quintet (flute, clarinet, violin, viola, and cello/bass). The top system (measures 170-171) starts with a flute entry at dynamic **p**, indicated by a box labeled "volume vibrato". The clarinet follows with a dynamic **mf** and a box labeled "free accel. and decel. (no change of pitch)". A vertical dashed line separates the first system from the second. The bottom system (measures 171-172) begins with a violin entry at dynamic **p**, followed by a viola entry at dynamic **mf**. The viola part includes a box labeled "pizz. free accel. and decel. (no change of pitch)" with a bowing pattern. Measure 172 concludes with a box containing the instruction "[change bow speed freely]". Measure numbers 170 and 171 are placed below their respective systems.

170

171

U

fl.

cl.

rigido $\text{♩} = \text{c. } 100$ independent of rest of ensemble
 $\frac{3}{4}$ [2 bongos] (with medium mallets)
 $\frac{4}{4}$ alternate freely between edge and center
 perc. p

vln.

vla.

vc.

172 173 174 175

free accel. and decel. (no change of pitch)

mf

fl.

perc. $\frac{4}{4}$ Repeat until conductor gives cue to fade out. Once cued, fadeout should take approximately 8 beats. p

vln.

vla.

vc.

176 177 178 179

V

As players continue their previous cells, give individual cues - in any order, with approximately 6" - 8" between entrances - to begin cells indicated below. Upon entering, each player matches the percussion's pulse. After bringing in 2 or 3 players, cue percussion to fade out. At the end of this sequence, all non-percussion players will be playing at unified tempo of $\text{♩} = \text{c. } 100$.

fl.

Begin cell when cued by conductor.
Match percussion tempo ($\text{♩} = \text{c. } 100$)
(air) (pitch)

cl.

Begin cell when cued by conductor.
Match percussion tempo ($\text{♩} = \text{c. } 100$)
(air) (pitch)
(bend pitch)

perc.

(fade out when cued) [to bamboo chimes]

vln.

jeté —————— jeté col legno battuto —————— ♩

vla.

Begin cell when cued by conductor.
Match percussion tempo ($\text{♩} = \text{c. } 100$)
sf sf jeté jeté pont. spicc. col legno battuto ——————

vc.

Begin cell when cued by conductor.
Match percussion tempo ($\text{♩} = \text{c. } 100$)
sf sf f pont. spicc. col legno battuto ——————

Continue cell, freely combining indicated gestures on pitch A, until cued. Maintain regular pulse.

Continue cell, freely combining indicated gestures on pitch A, until cued. Maintain regular pulse.

Continue cell, freely combining indicated gestures on open A, until cued. Maintain regular pulse.

Continue cell, freely combining indicated gestures on open A, until cued. Maintain regular pulse.

fl.
 cl.

perc. [] **bamboo chimes**
 (choke) **sfp**

vln.
vla.
vc.

$\frac{4}{4}$ \downarrow = c. 100

(181) 182 183 184

W

(air) → (pitch)

[to vibraphone]
1 hard mallet
2 medium mallets

col legno battuto

cover IV string with finger(s) to prevent any specific pitch from sounding

185

186

187

3

4

2

(non-flutter)

fl. *fp*

cl. *f* *p*

p

6

f p

p

3

replace hard mallet with
medium mallet

vibrphone (motor: off)
(medium mallet)

perc. *bass* *gliss.* (l.v.) *gliss.*

f *p*

lego.

3

4

2

vln. *fp*

leggiero
pont.
spicc.

vla. *p*

leggiero
pont.
spicc.

vc. *p*

(continue spiccato
through gliss) (pont.)

sf

(continue spiccato
through gliss) *jeté*

188

189

190

X

2 **4** **4**

fl. *pp*

cl. *p*

perc. *f* (3 medium mallets)

vln. *pizz.* *sf*

vla. *pizz.* *sf*

vc. *pizz.* *sf*

Stop vibraphone bar with finger while playing with mallet. Sound should be percussive, with as little pitch as possible.
ord.

ord.

ord.

ord.

spicc. (continue spiccato through gliss.)

191 **192** **193** **194**

2
4

3
4

fl. [picc.] *p* *p* *mf*

perc. *f* *p* *[3 gongs]* *(C)* *[to woodblocks]* *edge (e)*

* Leo.

vln. *ord.* *ppp* *ff* *pizz.* *col legno battuto*
 cover IV string with finger(s) to prevent any specific pitch from sounding

vla. *ord.* *ppp* *ff* *pont. (—)* *(non-harm)* *fp* *fp* *fp*

vc. *ord.* *ppp* *ff* *col legno battuto*
 cover IV string with finger(s) to prevent any specific pitch from sounding

195

196

197

198

3

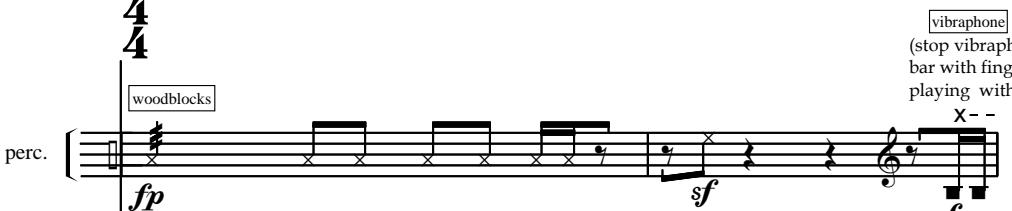
4

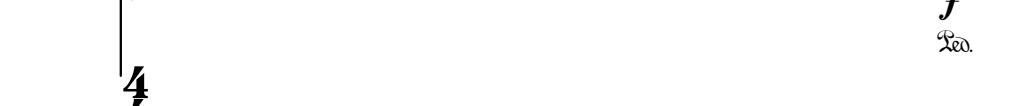
picc. 

bass cl. 

cl. 

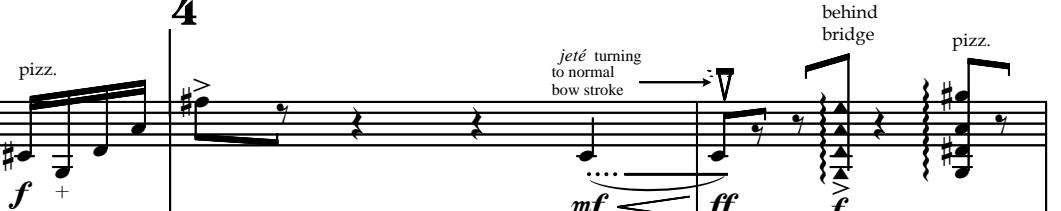
4

woodblocks 

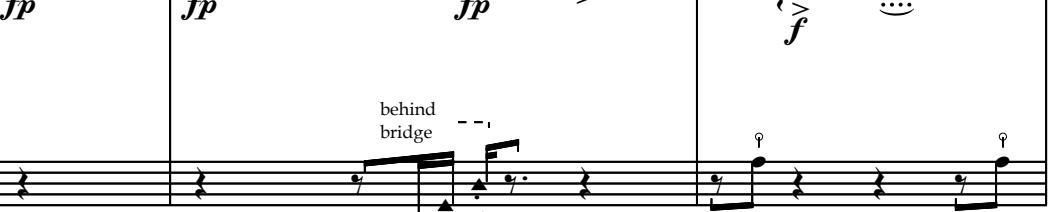
vibraphone (stop vibraphone bar with finger while playing with mallet) 

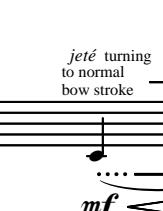
3

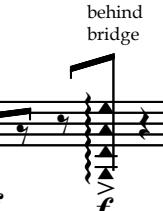
4

vln. 

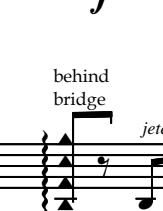
vla. 

vc. 

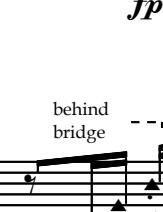
jeté turning to normal bow stroke 

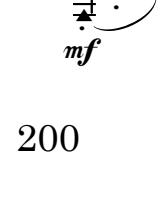
behind bridge 

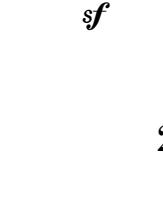
pizz. 

behind bridge 

jeté 

behind bridge 

mf 

sf 

sf 

199

200

201

Y

3
4

fl. TR *sf* TR *sf*

bass cl. (senza crescendo) slap tongue *sf* slap tongue *sf*

perc. (Rœ.) → ord. (O) X O X O

vln. pizz. alla chitarra *f* cover strings with fingers to prevent any specific pitch from sounding

vla. pizz. alla chitarra *f* cover strings with fingers to prevent any specific pitch from sounding

vc. ♩ *sf* ♩ *sf*

202

203

204

fl. TR *sf*
 bass cl. *sf* *slap tongue*
 perc.
 vln.
 vla.
 vc.

2 **4** **4**

mf *f* *ord.*
p

2 **4**

x o x *o* *x* *f* *p* *f* *col legno battuto*
*** *2d.* *** *2d.* *col legno battuto*

2 **4**

pizz. ord. *pizz. ord.*
p *I* *II* *I*
arco I sounding 8va *quick harmonic gliss. from whatever point on the strings the fingers happen to be on*

205

206

207

208

bass cl. *f* 5 5 5

perc. [to bamboo chimes] X - - - , O X - - - , O X - - , O X - - - , O

vln.

vla.

vc. pont. *fp* *jeté* turning to normal bow stroke *fp*

209 210 211

bass cl. *p*

vln. pizz. *f*

vla. pizz. *f*

vc. *ben ritmico solo* *V* behind bridge spicc. pont. *fff* + *p* *f* *p* *fp*

V *fff*

212 213 214

V *fff*

2 4 2 4

[to Bb]

3
8 arco, con sord.
 vln.
 vla.
2
 vc.
 cover strings with fingers
sf to prevent any specific pitch from sounding

3
4 arco ord.
4
4 I
3
4 II
fff

215 **216** **217** **218**

3
4
 fl.
 Bb clarinet ad lib multiphonic
 cl.
f

3
4
 perc.
 vibraphone medium mallets

3 senza sord.
4
 vln.
f

vla.
f

vc.
p *arco* *spicc.*
p + + +

219 **220** **221** **222**

Aa

4
4
un poco meno mosso,
ma sempre ben ritmico
♩ = c. 92

Musical score for measures 223-225. The score includes parts for flute (fl.), clarinet (cl.), percussion (perc.), violin (vln.), viola (vla.), and cello (vc.). Measure 223 starts with a dynamic **f**. Measures 224 and 225 show various dynamics including **f**, **mf**, **p**, and **pizz.**. Measure 225 includes performance instructions like "I", "II", and "III" above the cello part.

223

224

225

fl. pizz.
 cl. pizz.
 perc. (p) ord. [to gongs]
 vln. (f)
 vla. (f)
 vc. f

226

227

228

229

Bb

fl.

cl.

perc. { 3 gongs center (C) -----> p

vln. arco spicc. p

vla. independent of rest of ensemble
arco with as little bow pressure as possible ----- on bridge
tasto -----
pp (senza crescendo)

vc. arco spicc. p

230

231

232

233

p

pp

ppp

sff

sf

pizz.

(p)

edge (◎)

cover strings with fingers to prevent any specific pitch from sounding

Repeat cell with the same rhythmic profile, dynamic level, and bow pressure. Add slow glissando back and forth between C# and E.

cover strings with fingers to prevent any specific pitch from sounding

234

235

236

237

fl. *ppp*
 cl. *p*
 perc.
 vln.
 vla.

(C)

independent of rest of ensemble
 arco with as little bow pressure as possible
 tasto

pp (senza crescendo)

238 239 240 241

WT
 fl. *ppp*
 cl. *p*
 perc.
 vln.
 vla.

fp

(e)

p

[Repeat cell with the same rhythmic profile, dynamic level, and bow pressure. Add slow glissando back and forth between G# and A.]

242 243 244 245

Cc

full pitch followed immediately by full air

pizz.

fl.

cl.

perc.

vln.

vla.

vc.

independent of rest of ensemble

arco
with as little bow pressure as possible

tasto

on
bridge

tasto

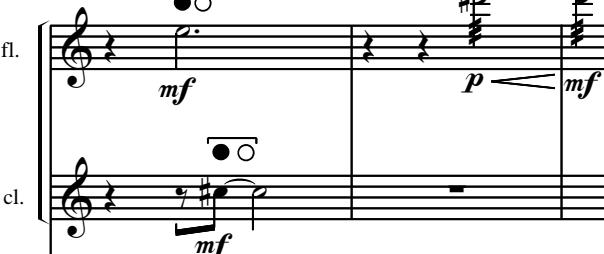
pp (*senza crescendo*)

246

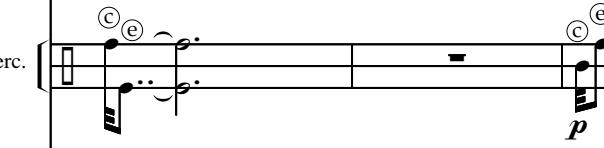
247

248

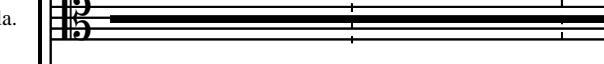
249

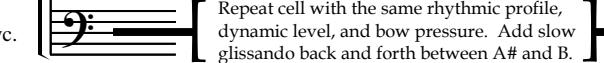
fl. 

 cl. 

 perc. 

 vln. 

 vla. 

 vc. 

Repeat cell with the same rhythmic profile,
dynamic level, and bow pressure. Add slow
glissando back and forth between A# and B.

250

251

252

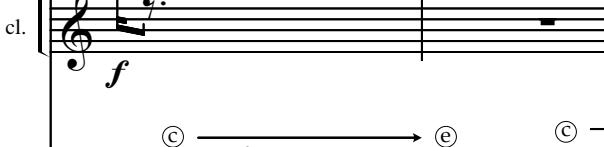
253

254

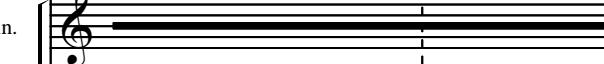
255

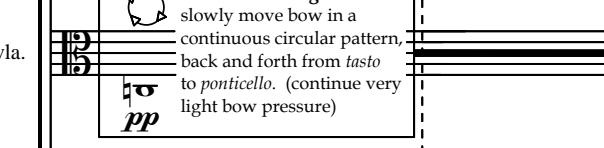
Dd

fl. 

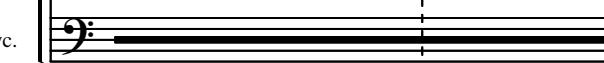
 cl. 

 perc. 

 vln. 

 vla. 

circular bowing
slowly move bow in a
continuous circular pattern,
back and forth from *tasto*
to *ponticello*. (continue very
light bow pressure)

 vc. 

256

257

258

259

260

fl.

cl.

perc.

vln.

vla.

vc.

(c) → (e)
3

p

(e) ← (c)
sustain roll, progressing gradually back and forth from edge to center

p

circular bowing
slowly move bow in a continuous circular pattern, back and forth from *tasto* to *ponticello*. (continue very light bow pressure)

pp

circular bowing
slowly move bow in a continuous circular pattern, back and forth from *tasto* to *ponticello*. (continue very light bow pressure)

pp

261

262

263

264

265

Ee

Musical score for measures 266 through 270. The score includes parts for flute (fl.), clarinet (cl.), percussion (perc.), violin (vln.), viola (vla.), and cello/bass (vc.). Measure 266: Flute has a TR (tremolo) with sf dynamic. Clarinet has a sustained note with p dynamic. Percussion has a sustained note with f dynamic. Measure 267: Clarinet has a sustained note with p dynamic. Percussion has a sustained note with f dynamic. Measure 268: Flute has a TR with sf dynamic. Clarinet has a sustained note with p dynamic. Percussion has a sustained note with pp dynamic. Measure 269: Clarinet has a sustained note with p dynamic. Percussion has a sustained note with pp dynamic. Measure 270: Violin has a sustained note with p dynamic. Viola has a sustained note with p dynamic. Cello/Bass has a sustained note with p dynamic.

266 267 268 269 270

Musical score for measures 271 through 274. The score includes parts for flute (fl.), clarinet (cl.), violin (vln.), viola (vla.), and cello/bass (vc.). Measures 271-273: Flute and Clarinet play sustained notes with fp dynamics. Measures 272-274: Violin, Viola, and Cello/Bass play sustained notes with p dynamics. A note in measure 274 is marked with an asterisk and the instruction: * adjust length of sustained tremolo note to begin next gesture on cue.

271 272 273 274

(276-277)

** adjust length of sustained tremolo
note to begin next gesture on cue*

vln.

(275-276) ca. 7" —

(276-277) ca. 7" —

275 276 277

≡

vln.

vla.

vc.

278